

Online - Upskilling zum...

# Virtual Reality VR-Trainer/in

*Wieso immersive Medien im Lernen?*

Version 01/2021



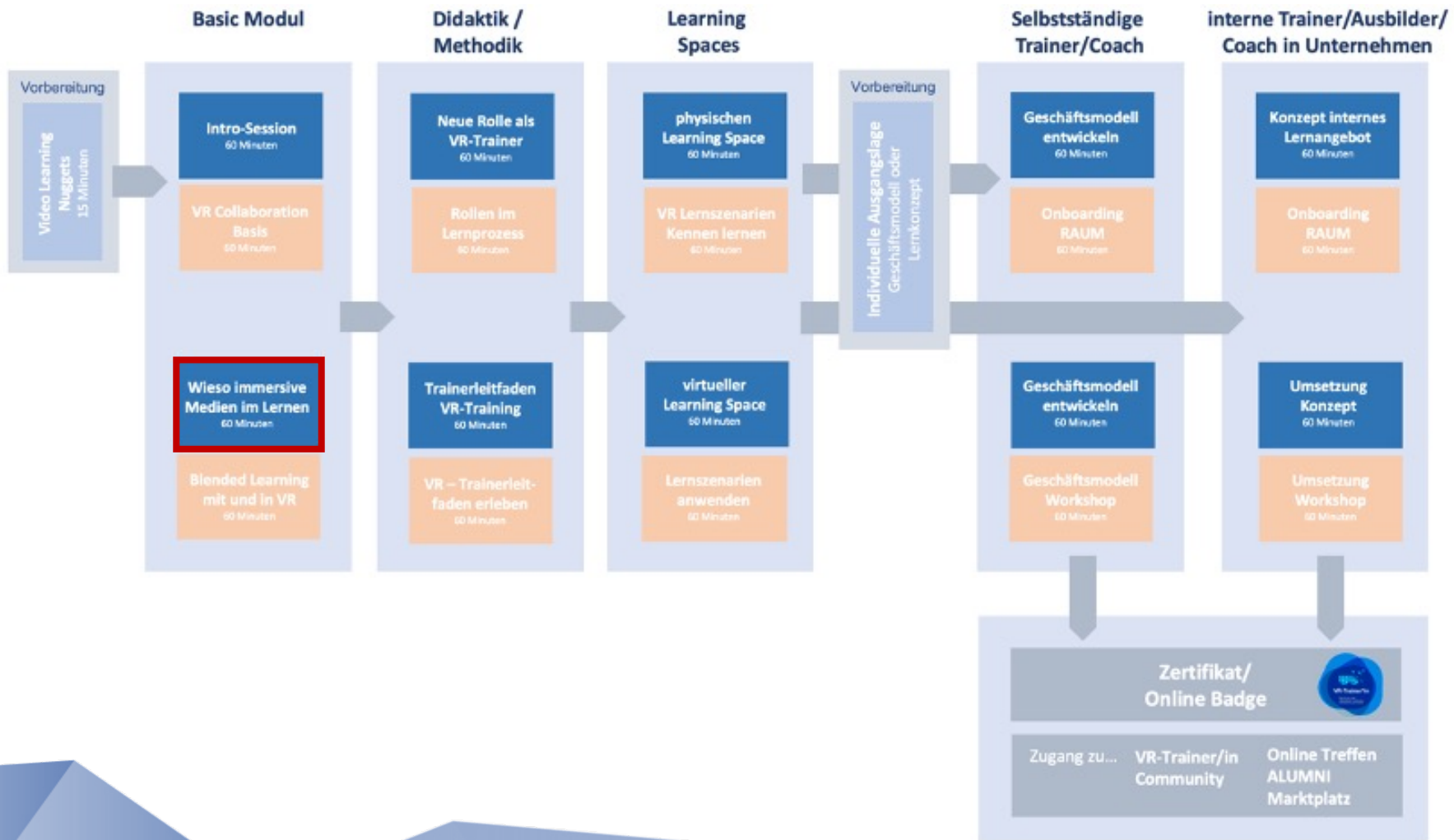
**Best VR E-Learning Specialists 2020  
- Germany**  
Award for Excellence in  
Immersive Upskilling Experiences

[www.immersivelearning.institute](http://www.immersivelearning.institute)

# Nicht vergessen...



# Aufbau und Ablauf



- 04.10.2021 – Montag, 09:30-10:30 (ZOOM)  
+ 04.10., 10:45 – 11:45 (VR Collaboration)
- 04.10.2021 – Montag, 14:00 – 15:00 (ZOOM)  
+ 04.10., 15:30 – 16:30 (VR Collaboration)

- 06.10.2021 – Mittwoch, 09:30-10:30 (ZOOM)  
+06.10. , 10:45 – 11:45 (VR Collaboration)
- 06.10.2021 – Mittwoch, 14:00 – 15:00 (ZOOM)  
+06.10. , 15:30 – 16:30 (VR Collaboration)

- 11.10.2021 – Montag , 09:30-10:30 (ZOOM)  
+ 11.10., 10:45 – 11:45 (VR Collaboration)
- 11.10.2021 – Montag , 14:00 – 15:00 (ZOOM)  
+ 11.10., 15:30 – 16:30 (VR Collaboration)

- 13.10. Mittwoch
- 15.10. Freitag



Wir Leben in einer 3D Welt

A man and a woman in a modern office setting are wearing VR headsets. They are leaning over a table, interacting with a futuristic, glowing blue 3D digital interface that displays various data points, charts, and network connections. The background shows a contemporary office environment with glass partitions and computer monitors.

Wir Arbeiten in einer 3D Welt

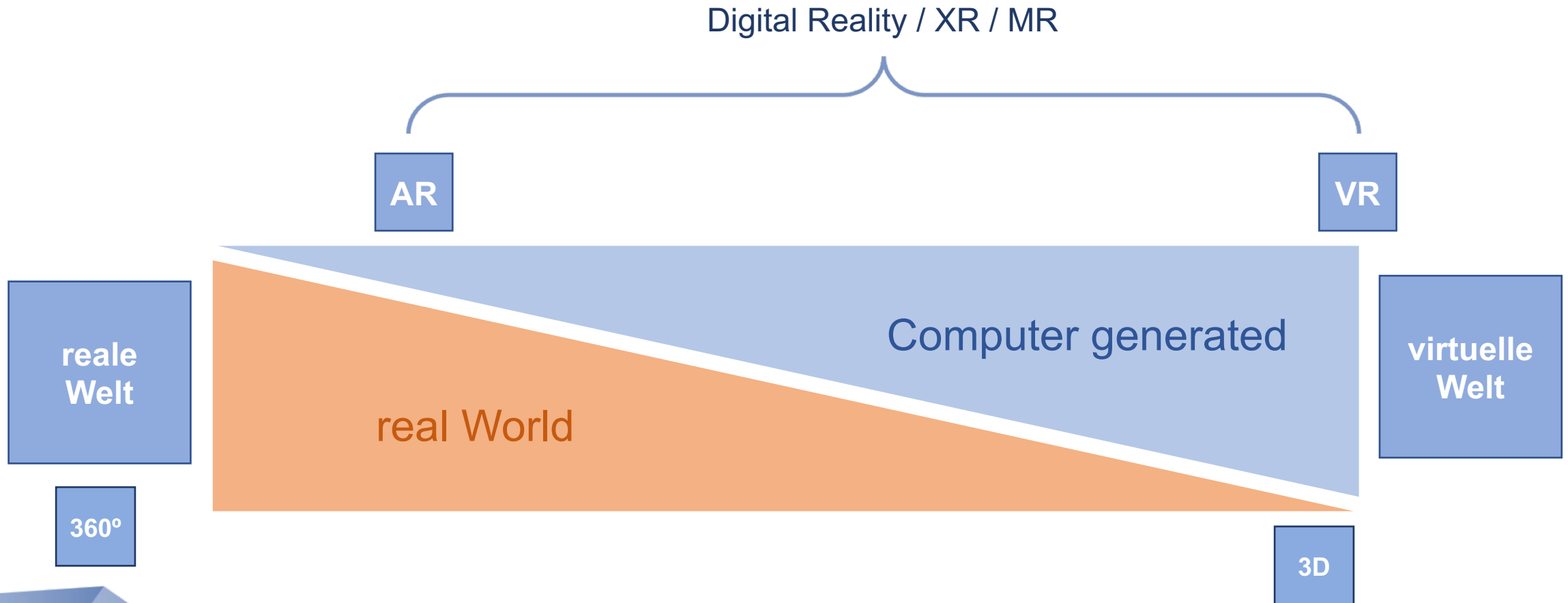
A man in a dark suit is seen from behind, wearing VR goggles and holding a controller. He is positioned in a vast, star-filled space. To his right, the Earth is partially visible on the right edge, with a bright sun or light source behind it, creating a lens flare effect. In the center, the Moon is visible, illuminated from the right. The background is a deep blue and black space filled with numerous white stars.

Wir Träumen in 3D

A person wearing a VR headset is shown from behind, looking at a large, detailed 3D model of the Earth in space. The Earth is illuminated from the right, showing blue oceans, white clouds, and brown/green landmasses. The background is a dark, starry space. The text "Wir Lernen am besten in 3D" is overlaid in white at the bottom.

Wir Lernen am besten in 3D

# Spektrum Spatial Computing





# Spektrum Spatial Computing

Digital Reality / XR / MR

All-in-One / Stand-Alone



Kabelgebundene VR-HMD

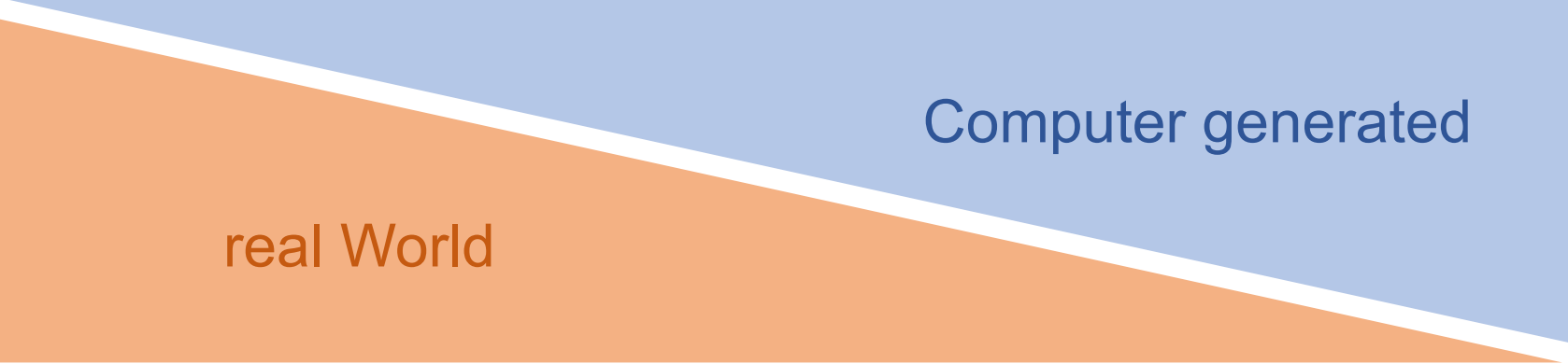


AR

VR



reale Welt



virtuelle Welt



360°



# Immersion schafft Impact

Lateinischen Verb „immergere“ (eintauchen)

**Eintauchen in die  
Situation**

Perspektivenwechsel

realitätsnah

Daten werden erlebbar

**Eintauchen in die  
Person**

Rollenwechsel

interaktiv

# Präsenz = Experience

Es entsteht eine Experience in dem der User eine Präsenz im virtuellen Raum erlebt.



INSTITUTE FOR  
IMMERSIVE LEARNING  
A NEW DIMENSION OF WORKING AND LEARNING

Gehirn gerecht 

Erinnerungsquote 

Rollen / Perspektiven  
wechseln   


Fokussierung 

Emotion / Empathie 

Interaktion / TUN / Handeln 

Individuell 

Situationsorientiert 

Kollaborative 

Adaptive Lerninhalte-/  
Wege 

Experience   
(Erfahrung, Entdecken) 

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Virtuelle  
(Tele)  
Präsenz

← Immersion ←

Social Precense

